

INSIDE GAMES & ENTERTAINMENT UPDATE

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3DO: ACQUISITIONS CONTINUE--FAVORITE GOES TO 3DO

We have long followed the career of Jon Van Caneghem, founder of New World Computing. The company is part of NTN Communications and has been responsible for some of the best FRPGs ever created for desktop computer systems. Their Heroes of Might and Magic remains one of the best-selling such games, with the sequel due soon. A Letter of Intent to acquire the assets of New World Computing has been signed by Trip Hawkins' 3DO company with NTN Communications. This move will certainly add new strengths to future 3DO PC and Macintosh environments and we wish all the best in this new blending of forces. New World Computing, at least in their dealings with us, has been an extraordinarily cooperative and fine company with which to work, and we hope the acquisition by 3DO does not change--too radically--the company's personality. A special hats-off to Scott McDaniel at NWC and his tireless efforts to ensure New World Computing products received the attention they deserved!

A&M Records: WEB CATCHES A CROW, A TRAVELER AND STING

Sting, Soundgarden, Blues Traveler, Sheryl Crow, Dishwalla and Del Amitri--these favorite record stars for many are now represented on the Web. A&M Records, together with BoxTop Interactive (www.boxtop.com), a developer of Web sites in Southern California, have created a Web site filled with content from A&M's recording stars, plus their ongoing projects. The site, located at <http://www.amrecords.com>, debuted with a Gin Blossoms online trivia contest, offering prizes that ranged from an autographed guitar to Gin Blossoms T-shirts. Visitors to this site will encounter multimedia applications such as downloadable audio snippets, video files, live online chat sessions and customizable digital postcards for sending to friends online.

Acclaim Entertainment: E3 EXPLOSION

With more than 1,700 products debuting at E3 over three weeks ago, the plethora of product continues to weigh heavily in our in-basket. Here are Acclaim Entertainment's newest product introductions.

COMIC COLLISION: In cooperation with Marvel Comics, Acclaim is bringing two popular comic book super heroes into your hands with the release of Iron Max/X-O Manowar In Heavy Metal. This video game is for the Sony PlayStation(TM), Sega Saturn(TM), Game Boy(R), Game Gear(TM) and PC CD-ROM machines. This title features Marvel's Iron Man and Acclaim Comics' X-O Manowar and is the first time that a comic book crossover, or clash between two icons from different companies, has been brought to interactive entertainment media. The game features Acclaim's advanced motion picture technology, SGI 3D rendered graphics and more than 30 levels of play. You assume either role as you battle the evil forces of the Marvel and Acclaim comic book super heroes/villains, including Baron Zemo and Mistress Crescendo, who have joined forces to resurrect the most powerful object created by man--the Cosmic Cube. This is an action-packed fighting, shooting and flying game with object scaling and rotation techniques for realistic visual depth. A comic book will be published by each company in June to enhance the launch of this game.

MAGIC MANIA: The most successful interactive/trading card game, reaching billions across the world, is Magic: The Gathering from Wizards of the Coast. Acclaim now has the rights develop this title for PCs, video consoles and coin-ops. The game will be a real-time game of strategic combat with a variety of play options that will allow you to not only cast a card, but watch the characters, spells and strategies come to life in 3D computer animation. In addition to a base deck of interactive cards containing more than 220 of the most popular MTG cards, the game will also feature special cards from Wizards of the Coasts' highly anticipated Mirage(TM) expansion set. Duel and Campaign modes will be offered, as well as customizable creature and spell combos. As many as four players may game together and characters and their built-up powers will be transferable to future sequels.

DINOSAURS FOR NEW SYSTEM: Few companies have been given the green light by Nintendo to develop titles for the new Nintendo 64 system which will debut later this year. Acclaim is one of the companies so awarded and they will release Turok: Dinosaur Hunter(TM) on September 30th. You assume the role of Turok and you must stop The Campaigner and his army of Bionosaurs from controlling time with a device called the Chronosceptor and taking over the Lost Land. Only Turok knows the device is flawed and will destroy the universe if activated. There are nine levels organized into three chapters. The game was developed by Iguana Entertainment and offers computer-rendered polygonal characters and first-person perspective action that includes running, climbing, swimming and fighting. You'll be able to explore your environment with 360-degrees of movement and manage a true arsenal of weapons, from the low tech bow and arrow to a futuristic tek bow. There are various maps and pieces of equipment that can aid you throughout the game.

AD&D FIGHTER: The first 3D fighting game set in TSR's AD&D(R) Ravenloft(R) world is coming from Acclaim. Entitled Iron & Blood, this title combines a detailed medieval theme with strategic elements and 3D game technology. The game was developed by Take 2 and features 16 fantasy characters including gargoyles, dwarves, werewolves, gladiators, goblins and wizards. Every character in the game consists of an average of 4,000 complex polygons, giving the game a truly realistic appearance. The game can also process

225,000 polygons per second on the Sony PlayStation. Each character is equipped with weapons and magic distinct to their character, whether such be body parts such as spikes or claws, magic, or weapons like maces, rapiers and tridents. You can save characters as you win battles and build up strength and hit points. There are also 16 different artifacts throughout the game that you should try to find to enhance your power. Watch for this title's initial release in September for PlayStation, with the PC CD-ROM and Sega Saturn versions available later in the fall.

COMIC MONSTERS: It's not every day you team up with Frankenstein, Dracula or more than 40 other monster favorites, just to escape from the clutches of an evil movie mogul. But such is the case with Night of the Monsters, a new graphic action/adventure game from Acclaim. The monsters have turned to you for help and you'll encounter challenging puzzles, more than 60 classic locations for exploration, plus a ghoulish soundtrack.

Activision: ACTIVISION PREPARES TO DELIVER NEW TITLES

The following Windows 95 titles under development, when combined with a 3D accelerator card, will be transformed into Direct3D titles:

(. . .drum roll.....)

MechWarrior 2: The Mercenaries (Windows 95 and DOS) is a sequel to MechWarrior 2 and continues the exploration of FASA's BattleTech(R) Universe with fighting sequences and new special effects that include smoke trails and explosions and ultra-realistic 3D geometry. MercNet(TM) will be included, so that players may compete via a modem or over a LAN for up to eight players.

HyperBlade, a futuristic multi-player sports game (available for Sony PlayStation in '97) will have more than 18 teams in their native arenas. Up to four players battle each other in this 21st century contact sport. Players are armed with high-speed blades and custom body armor and there're new obstacles that include ramps, trenches, bumps, traps and jumps.

Interstate 76, a combat-simulation game based in the 1970's.

Blast Chamber, a multi-player action game.

Planetfall, a Pitfall sequel with an original chapter in the Planetfall universe re-casts players in the role of a Lieutenant on Stellar Patrol of the Third Galactic Union. There will be mayhem when folks are promoted through a bureaucratic mishap to the rank as the president. Then an accident totally wipes out a neighboring planet and it's up to the gamers to risk everything to reveal a conspiracy that could decimate the entire Galactic Union.

MechWarrior 2 Expansion Pack: Ghost Bear's Legacy

MechWarrior 2 will also be available for the Sony PlayStation and Sega Saturn this winter.

Sacred Ground is the second in a series of role-playing mysteries in which Native American, Latin American and Western cultures together weave a tale of intrigue that the player must solve. The basic storyline revolves around a wealthy socialite, Randa Tasker, who is kidnapped from her estate and suspicion is aroused when her husband plans to develop a posh ski resort. Clues indicate these two well-to-doers were not well respected in the community. The husband, Martin, is killed and now it's up to the player to find Randa and her husband's murderer. To be released in early '97 for Windows 95, MS-DOS and Macintosh.

Muppet Treasure Island CD-ROM, a multi-million dollar title, is the first game to be based on a Muppet movie. Muppet Treasure Island will be available in the summer of '96 and stars Kermit the Frog, Miss Piggy, Tim Curry and many other Muppet characters AND a new Muppet character who makes his debut in this game, Stevenson the Parrot.

Folks interact with the original cast in four fantasy worlds. Each person stars in this fantasy world while looking for buried treasure. The captivating game and awesome visuals will draw not just the kiddies but other folks as well. The game provides interactive gameplay and combines over 20 clever puzzles and activities with live-action video. For Windows 3.1, Windows95, Mac Quadra or Power PC.

Activision: MECHWARRIOR DWANGO-IZED

We continue to harp on this point--game publishers continue to harp on this point--consumers continue to harp on this point--online multiplayer gaming capabilities for digital entertainments is crucial to a title's success. Activision has heard and is going to be integrating DWANGO (Dial-up Wide Area Network Gaming Operation) access software into NetMech, the company's MechWarrior 2 network offering. Coming later this month, this software will let you play MechWarrior 2 over the DWANGO network. Plus, this package deal will give gamers five hours of free DWANGO service. Activision's NetMech lets you play against a friend via a modem, or enable eight folk to game in real-time over the network. And you couldn't ask for a better product for net access. Already, MechWarrior 2 has shipped around 2.2 million units. You can check out the DWANGO client software and download the free app at <http://www.dwango.com>.

Adobe: GETTING GIFFED

The importance of technologies that are enabling as far as bringing graphics to the WWW cannot be understated. The twists and turns and various editing routines required by designers and artists and page developers can sometimes cause a great deal of personal, mental havoc! Adobe has just brought forward a brand-new plug-in for Adobe Illustrator 6.0, a plug-in that enables you to create GIF files in a single-step. The importance of this GIF89a format is the finished file's transparency, as backgrounds appear to be a critical design element in most pages these days. This plug-in automatically rasterizes artwork created by Illustrator and you can

select adaptive, exact and system color palettes, or even use your own custom RGB palette, when using this enabler, which also offers video interlacing. The plug-in may be downloaded from <http://www.adobe.com>.

Alias | Wavefront: GAME DEVELOPER TOOLS SUPERCHARGED

Game developers require a diverse set of development tools to piece together their multimedia offerings these days. The tools come in a variety of sizes and colors, dependant upon the development platform, and all need to be able to bring home to the developer ease-of-use, power and be supportive of all manner of creative needs. Alias|Wavefront has now launched a new set of tools specifically for video and interactive media developers with their PowerAnimator(TM) Version 7.5. Not only are there improvements in system speed and workflow, but MetaCycle(TM) debuts, a new approach to character animation that is best suited for cycled movements. ARTist can define and edit specific character movement cycles, such as a kick or a punch, and generate transitions that blend the cycles together. The type of transition can then be selected between an unlimited number of cycles, and the number of frames for each transition edited. There's also a new Texture Space Editor for mapping textures on a polygonal model, plus new polygonal display and modeling features. PowerAnimator's features have already been used to develop some of the biggest selling game titles, such as Donkey Kong Country, Killer Instinct, MechWarrior 2, Quake, and Wing Commander IV. Version 7.5 will ship in July.

America Online: GETTING EVEN BETTER

Already the commserv leader, America Online is planning a major upgrade to their client software. To ship this month, AOL 3.0 has a more colorful user interface that incorporates more hypertext links and Microsoft's Internet Explorer. This means full support for HTML version 3.0 extensions, font mapping and frames. Additionally, the new AOL will support Netscape's Navigator extensions. For Windows customers, the Rich Text Format is also supported. This means you'll obtain colored text and you can size text as well. The Macintosh version of AOL 3.0 will arrive later this year and will include similar upgrades. AOL also has a new pricing plan that gives you 20 hours of online usage each month for a price of \$19.95.

AnyRiver: EA PRO STARTS NEW COMPANY & TITLES

Electronic Arts has long been known as a highly successful digital entertainment company. One of the driving forces behind that company's success was a gentleman named Stewart Bonn. He has now started his own company called AnyRiver Entertainment, which is based in San Francisco. One of the investors in this company is Kleiner Perkins Caufield & Byers. The company is currently working on the following goodies...

Flying Saucer, which is a real-time, 3D action adventure game. You'll fly alien spacecraft and explore all of the extra-terrestrial bases on the planet. Plus, you'll have the inside track on knowing why human abduction

and brain browsing occurs. To authenticate this project, a team of UFO experts has been assembled. The game will incorporate documented cases and accounts of extra-terrestrial contact. There might even be an abductee or two involved in this game's design. A leading animation company, Wild Brain, and a special effects house, Tippett Studio, are involved in the game's creation as well. ThinkFish, an engineering and design team, are involved in perfecting saucer flight dynamics.

Also enroute from AnyRiver is A Fork in the Tale, an immersive, full-motion video experience that features seamless audio and video, even when a 2x CD-ROM drive plays the game. You are transported to an irreverent, mythical universe called Eseveron. You confront bad buys and you must select the correct "forks in the tale." Because that is the only way in which you'll find the path of true power and save both Eseveron and our world! Cary Odes, a Bay Area improv comic, provides player point-of-view as the voice-over for the game's hero.

Apple: QUICKTIME OOPS

With Java the language seemingly poised upon every developer's tongue, Apple has created a new class library for the language. The code-name is Biscotti and adds QuickTime functions to the programming language and they will submit this library to Sun Microsystem's Java development group, JavaSoft, before June. Naturally, Apple hopes this library will be included as part of the Java media APIs. 3D graphics, animation, styled text imaging, sound and video playback is provided by Biscotti which will play QuickTime and QuickTime VR movies, Macintosh sounds, as well as .AU, MIDI, MPEG and .WAV files. Transition effects, such as dissolves and fades, wipes, and multiple refresh rates will also be enable with this class library. Delivery is expected to start during Q2 of this year.

APPLE SHINES WITH MISSION IMPOSSIBLE SITE

An average of two million hits per day from Internet surfers around the world, including folks from the British Parliament, the U.S. Congress, NASA and the U.S. Armed Forces, have rushed to become a part of Apple Computer's Mission: Impossible -- The Web Adventure site at <http://www.mission.apple.com> and Paramount Pictures' Mission: Impossible, website at <http://www.missionimpossible.com>. Paramount's constantly evolving site is so popular the company has expanded the number of servers from one to three so websufers won't encounter busy signals as they try to reach the studio's Mission:Impossible Internet address. Paramount's Mission: Impossible website uses the latest technology to recreate the look and feel of the top-secret intelligence computers seen in the movie with a variety of information, sound and video clips, as well as images -- both moving and still. Apple Computer's Mission: Impossible -- The Web Adventure is an interactive experience that plunges guest agents into similar adventures faced by Ethan Hunt (Tom Cruise's character in the film). Here agents get various branching options or selections that unfold in front of them. They are able to choose which path to take as they embark on an interactive adventure into the world of espionage and intrigue.

Apple: NO MATTER HOW YOU SLICE APPLE, IT'S AHEAD OF THEM ALL
Apple Computer was the No. 1 multimedia PC vendor in the world in 1995 for the third consecutive year. Apple outsold its nearest competitor, Packard Bell, by almost one million units worldwide. However, because of the huge growth by non-U.S.-based vendors into their own regions, all U.S.-based multimedia PC vendors lost worldwide market share, with Packard Bell and Apple showing the largest decline. According to a Dataquest survey, the worldwide multimedia desktop PC market grew from 10.3 million units in 1994 to more than 20.8 million units in 1995, fueled largely by growth in the Pacific Rim and Europe.

BAM WITHOUT THE PAPER

One of the foremost publications covering all aspects of the West Coast music scene is BAM Magazine which has been around for 20 years. Now the publication combines its efforts with Pacific Bell Interactive Media (PBIM). This partnership between the two companies will provide information on artists and bands playing clubs, on record stores, even bands for hire, covering Southern and Northern California.

PBIM and BAM Media have entered into this content partnership for the At Hand web site where BAM Media provides top quality information and editorial for PBIM's Entertainment and Leisure section of its online guide. At Hand is scheduled to launch this summer. The new, innovative partnership promises to be less of a simple electronic directory and more of a unique, personal solutions guide.

BBC: GET A PIECE OF THE ROCK--LITERALLY

A British film team were set adrift on an ice sheet that broke away from the main icescape in Canada's Arctic while filming a documentary for the British Broadcasting Corp. (BBC) about polar bears. The blokes were rescued, goose bumps and all, and were picked up by a bush plane and taken to Arctic Bay in Canada's Northwest Territories, a remote outpost on Baffin Island near Canada's border with Greenland. The ice shelf where they were filming began to break apart and they found themselves stranded on an ice sheet about five miles long and wide, surrounded by frigid Arctic water. The crew had planned to be on the ice shelf for three weeks and were well-equipped with camping gear and food, including two snowmobiles with equipment and supplies. The Canadian authorities say that this is common in the Canadian Arctic in the early summer when the temperatures mostly remain below freezing, but the ice becomes less solid and prone to break-up.

Blue Pearl: SCREAMS CAN'T BE HEARD ON THE WEB

Blue Pearl Entertainment and HBO Independent Productions have signed an agreement to turn Techno3, one of their online cyber thrillers, into a television series. This creates the first Internet property to be translated to a TV series and gives HBO Independent Productions the television rights for Techno3 plus a first option on rights for a full-length feature film. Blue Pearl Entertainment has launched its third cyber thriller entitled Media Secrets and is in pre-production to produce four more in the coming year.

Techno3 deals with three femme fatales who, by day, are a lawyer, a media relations director and an A&R person for a record company. But by night they are controlled by a ruthless cyber terrorist. In this secret world, the women do not know each other, but they know of one another and they are extreme and deadly hacker rivals. The plot thickens once the three women meet in real life and become best friends.

Box Office: CRITICS DO HARD TIME ON THE ROCK

This reporter announced that last week the top movie critics were taken to Alcatraz to view the premiere performance of The Rock. This event has come and gone, the seagull stuff has been removed from the tuxedos, and the folks that are the experts have given it a thumb's up.

The movie also ran away with the box office gross, reaching \$23.5 million, and is the biggest live-action opener for the Walt Disney Co. The following is the list of top ten box office hits.

1. (new) The Rock (Disney) \$23.5 million
2. (#1 last week) Mission: Impossible (Paramount) \$14.5 million
3. (#2 last week) Twister (Warner Bros.) \$11.8 million
4. (#3 last week) Dragonheart (Universal) \$7.1 million
5. (#4 last week) Eddie (Disney) \$5.4 million
6. (new) The Phantom (Paramount) \$5.0 million
7. (#6 last week) Spy Hard (Disney) \$2.5 million
8. (#5 last week) The Arrival (Orion) \$2.1 million
9. (#7 last week) Flipper (Universal) \$1.0 million
- 10 (#8 last week) The Truth About Cats & Dogs (Fox) \$650,000

Columbia: ALL RIGHTY THEN--IT'S A RECORD HARD TO COMPREHEND

It's difficult to understand why Jim Carrey demands, and gets, \$20 million per movie. Add to that the fact that more than 3,400 prints, a record number, have been released by Sony Pictures for the June 14 opening of Columbia Pictures' The Cable Guy starring Jim Carrey. All this hoopala over what? Never mind.

These 3,400 prints pf The Cable Guy are an all-time record for a Columbia or TriStar, and they will play in 2,500 locations on approximately 4,000 screens (pass the Tums). The co-star is Matthew Broderick, making this a

seemingly unlikely duo, and the film is directed by Ben Stiller and written by Lou Holtz Jr.

Corel: KNIGHT TIME

A magical, medieval land is the destination for Nikolai(TM) and Neow-Neow(TM), the two friends who star in Corel Corp's new Nikolai in Time: In the Time of Knights(TM). This also happens to be one of the first children's CD-ROM titles that not only operates on your computer, but also your home stereo. The disc contains 12 original soundtrack compositions that can be played on any audio CD player. Plus, this is a hybrid CD, meaning it runs on Macintosh(R), Windows 3.1/95 machines. Designed for youngsters aged four to ten, there are 17 interactive storybook pages in full color, plus various educational tools. Your children may select to have the story read to them by the narrator, or explore each page at their own speed. Hot spots on each page lead to amusing and informative animations, while others play a tune, or medieval history lessons, or to a fully interactive environment where your youngsters can design and the print their own coat-of-arms or compose new tunes using medieval instruments. This title was developed for Corel by ABCD's, which is a division of I. Hoffman & Associates in Toronto.

Corel: COOL CHESS

The continual introduction of new chess sims has us somewhat baffled. With most of the games now incorporating high-level algorithms and Artificial Intelligence, what separates the kings from the rooks in this vertical market? Undaunted, Corel Corporation has now released their Corel(R) Chess, a 32-bit, interactive chess game suitable for novice and grand master players. You may compete against your opponents over the Internet, a network, or via modem, or play directly against the computer. For Windows 3.1/95 machines, this title offers a fully rotatable chess board with both overhead and side-board views. The game backgrounds are elaborately-rendered and there's full 3D action with 24-bit color graphics. Six classic board and piece sets are included: Romanesque, metallic, frosted glass, wood, art deco, and marble. A customizable user interface lets you simultaneously display different perspectives which may be scaled to any size you wish or at any angle you desire. There's even background music! You can also swap sides during the game and, for true authenticity, there are separate time clocks and time constraints for each player. You can obtain more information at Corel's home page at <http://www.corel.com>.

Creative Tech: I CAN'T HEAR YOU--I'VE GOT A SOUND BLASTER IN MY EAR

Here they come! A complete line of Sound Blaster(R) Speakers designed for multimedia and gaming enthusiasts from Creative Technology Ltd. The four speakers are subtly named (for ease of consumer identification, no doubt) SBS380, CS200, CS46. These units are available now and the SBW500 Subwoofer will be available in July.

DreamWorks: HANGING AROUND

With the aerospace industry flattening out in southern California, an enterprising group at DreamWorks SKG movie studio took over the hangar that Howard Hughes' used for his Spruce Goose airplane. While the aerospace industry has gone bust, economically, the movie industry has burst forth with new growth. The latest Hollywood expansion program was announced when NBC unveiled plans to build six new studios on its Burbank campus. Entertainment's new economic clout results partially from its link to high-technology special effects industry and multimedia entertainment where the rapid technological advances constantly are creating new demand.

Electronic Arts: RACING AWAY

Multimedia companies attempt to do all in their power to gain more and more attention from consumers. There are general, broad sweeps of marketing division brushes in print and other media, and then there are the more specific strokes that are intended to garner a specific market segment. Electronic Arts is attempting the latter with racing fans. The company has now announced they're going to sponsor Mario Andretti in the 24-hour LeMans Race. This sponsorship will result in the EA Sports(TM) logo on Andretti's helmet, race uniform and his Courage Porsche. In fact, EA has signed an exclusive license with entire Andretti family to develop a new racing sim called Andretti Racing 97. This should ship in September for Sony PlayStation video consoles and will be a head-to-head racing sim that'll offer both Indy and Stock car competition. There will be 16 different courses that will include four, world-class street and oval tracks. Interviews with Mario and Michael Andretti will be included in the game, and Jeff Andretti will be the in-game expert with tips on how you can improve your racing performance. Additionally, James Brown of Fox Sports will handle the pre-race intros and then turn the live racing action over to Derek Daly and Bob Jenkins of ESPN. They'll give you up-to-the-minute race results. By the way, the LeMans race occurs on June 15th and 16th in France.

Engage: RENDER UNTO CAESAR

With online games all the rage of late, even though anyone has YET to show a stunning profit, the ability to truly become involved in gaming is coming to roost on your personal computer. Engage Games Online has signed a new content provider/partner, none other than Caesars World. You'll be able to engage in some of the world's most popular casino games: Black Jack, Roulette and Craps to name just three. Plus, you'll obtain live coverage of celeb events that emanate from Caesars World properties such as Caesars Palace in Vegas. There will also be a CD-ROM version of Caesars World, developed by Interplay, Engage's founding company. Engage states they'll have as many as 15 games online by year's end. The access will be via a Windows 95 3D interface, whether through a commserv on the net itself. There will also be a 2D version made available for faster downloads.

ForeFront: OFFLINE ENTHUSIASM

Thousands of us are engaged in the enormously popular "profits to the phone company" practice of staying online for eternities at a time as we maneuver throughout the various pages on the WWW. Many times, our cruisions reveal naught has changed upon our arrival at several sites, an appalling condition that does little to offset the pain of paying a Baby Bell for those wasted, precious moments. Enter ForeFront, who have now intro'd WebWhacker 2.0(TM) for Windows 95. Versions for Macintosh and Windows 3.1 will be available soon. This is an offline browsing product. You preselect the WWW site you want to monitor and then set a schedule for this information to be delivered to your PC, automatically and unattended. Information needed for WebWhacker is how often you want this content updated, how you want the sites categorized, what WWW sites you want to monitor, and how much of the info do you want collected. The product seems to be quite appealing--in fact, Microsoft has licensed this technology. You see the gain here? Once these sites have been downloaded to your desktop, you can cruise through the material OFFLINE, and that's where you save time and money. You can download a "preview" version of this app at <http://www.ffg.com>.

Forte Technologies: MOVING INFO

One of the leading peripheral manufacturers is on the move. FORTE Technologies is now located at 2615 West Henrietta Road, Rochester, NY 14623. Their new phone number is 716-427-8595 and their fax is 716-292-6333. You can also check out their WWW site at <http://www.fortevr.com>. This company is best known for their VFX1 Headgear and CyberPuck.

Future Endeavors: HUNTED--TO THE CORE

Seems as though this lethal Tracer virus has decided to pursue you unmercifully. As one of four available, rather ambitious, hired hackers, your job is to reach the computer's data core to eradicate whatever ails the system, and that includes the likes of seeker viruses and corrupted sectors. You must match stepping stones of like colors to move through the 50 levels of cybermazes whose complexity intensify the deeper you go. This title also has a Level Editor so you can create your own levels, plus as many as eight folk may play simultaneously when gaming over a network. Called Tracer, this title was developed by the Canadian firm of Future Endeavors for PC CD-ROM and is the first result of that company's